

Cryptographic Algorithms

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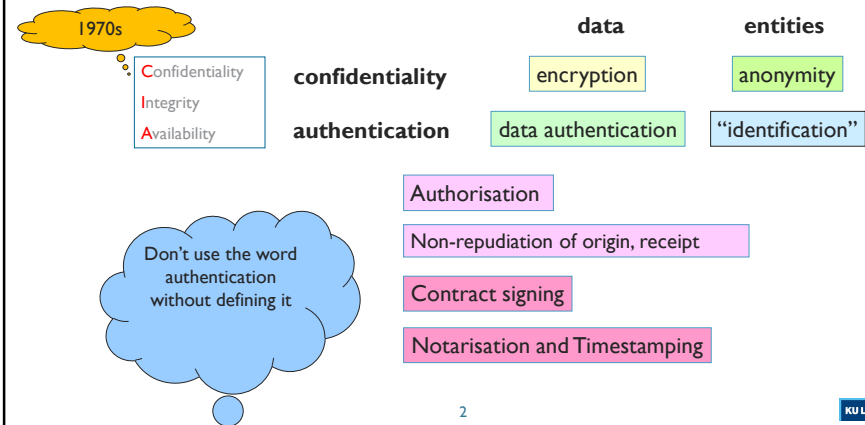
June 2023



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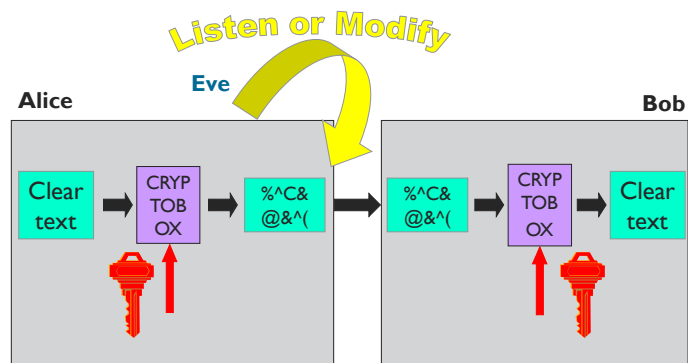
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Definitions



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Cryptology: principle



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Outline

- › Symmetric cryptography
 - › confidentiality
 - › data authentication
 - › authenticated encryption
- › Public key cryptography (asymmetric cryptography)
- › Hybrid cryptography

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Symmetric cryptography: confidentiality

- › Old cipher systems:
 - » transposition, substitution
- › Opponent and her power
- › One time pad
- › Stream ciphers
- › Block ciphers
- › Authenticated encryption

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Old cipher systems (pre 1900)

Caesar cipher: shift letters over k positions in the alphabet (k is the secret key)

THIS IS THE CAESAR CIPHER
WKLV LV WKH FDHVDU FLSKHU



Julius Caesar never changed his key ($k=3$)

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Cryptanalysis example:

TIPGK RERCP JZJZJ WLE	GVCTX EREPC WMWMW JYR
UJQHL SFSQD KAKAK XMF	HWDUY FSFQD XNKNX KZS
VKRIM TGTET LBLBL YNG	IXEVZ GTGRE YOYOY LAT
WLSJN UHUFZ MCMCM ZOH	JYFWA HUHSF ZPZPZ MBU
XDTKO VOVGT NDNDN API	KZGXB IVITG AQAQA NCV
YNULP WKWHU OEEOE BQJ	LAHYC JWJUH BRBRB ODW
ZOVMQ KXKIV PFPFP CRK	MBIZD KXKVI CSCSC PEX
APWNR YLYJW QGQGO DSL	NCJAE LYLWJ DTDTD QFY
BQXOS ZMXKX RHRHR ETM	ODKBF MZMXK EUEUE RGZ
<u>CRYPT ANALY SISIS FUN</u>	PELCG NANYL FVFVF SHA
DSZQU BOBMZ TJTJT GVO	QFMDH OBOZM GWGWG TIB
ETARV CPCNA UKUKU HWP	RGNEI PCPAN HXHXH UJC
FUBSW DQDOB VLVLV IXQ	SHOFJ QDQBO IYIYI VKD

Plaintext?

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$k = 17$

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Old cipher systems (pre 1900) (2)

- › Substitutions

ABCDEFGHIJKLMNOPQRSTUVWXYZ

MZNJSOAXFQGYKHLUCTDVWBIRPE

! Easy to
break
using
statistical
techniques

- › Transpositions

TRANS OIPSR

POSIT NOTNT

IONS OSAI

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Security

- › there are $n!$ different substitutions on an alphabet with n letters
- › there are $n!$ different transpositions of n letters
- › $n=26$: $n!=403291461126605635584000000 = 4 \cdot 10^{26}$ keys
- › trying all possibilities at 1 nanosecond per key requires....

$$4 \cdot 10^{26} / (10^9 \cdot 10^5 \cdot 4 \cdot 10^2) = 10^{10} \text{ years}$$

keys per
second

seconds
per day

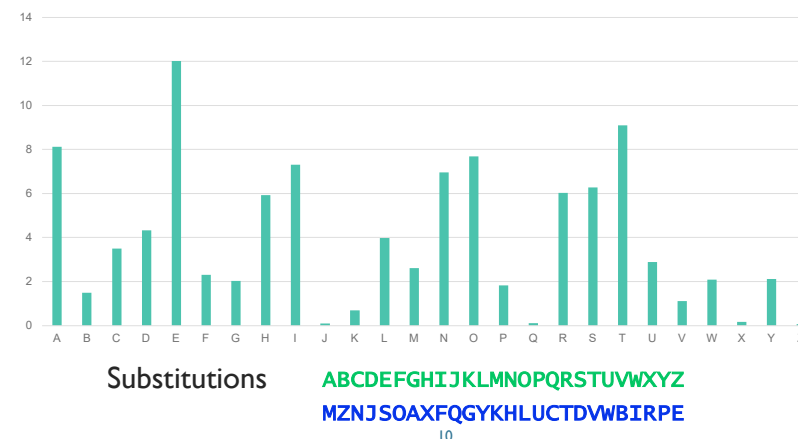
days per
year

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Letter distributions



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Assumptions on Eve (the opponent)

- › A scheme is **broken** if Eve can deduce the key or obtain additional plaintext
- › Eve can always **try all keys** till “meaningful” plaintext appears: a **brute force** attack
 - › solution: large key space
- › Eve will try to find **shortcut attacks** (faster than brute force)
 - › history shows that designers are too optimistic about the security of their cryptosystems

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Assumptions on Eve (the opponent)

- › Cryptology = cryptography + cryptanalysis
- › Eve knows the algorithm, except for the key (Kerckhoffs's principle)
- › increasing capability of Eve:
 - › knows some information about the plaintext (e.g., in English)
 - › knows part of the plaintext
 - › can choose (part of) the plaintext and look at the ciphertext
 - › can choose (part of) the ciphertext and look at the plaintext



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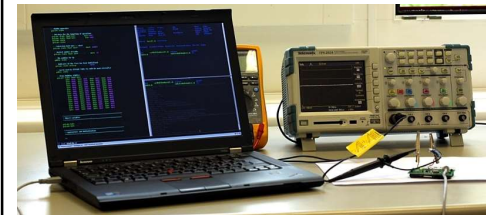
New assumptions on Eve

- › Eve may have access to **side channels**
 - › timing attacks
 - › simple power analysis
 - › differential power analysis
 - › acoustic attacks
 - › electromagnetic interference
 - › micro-architecture attacks
- › Eve may launch **(semi-)invasive attacks**
 - › differential fault analysis
 - › probing of memory or bus

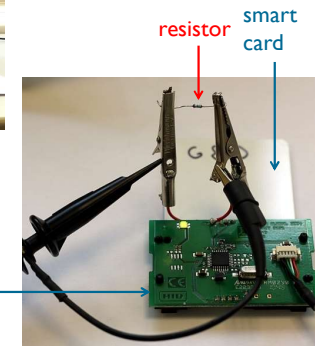
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Side channel analysis: power setup



Measure voltage over a resistor to measure the current (and thus the power consumption) of a smart card

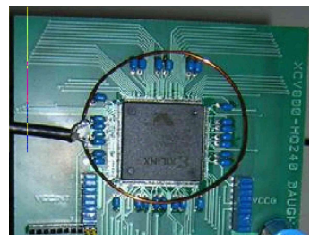


card reader

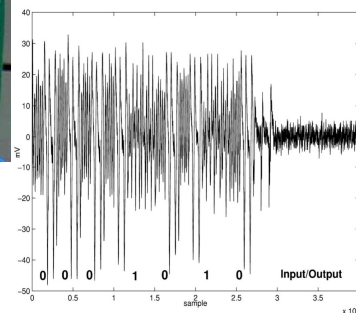
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Side channel analysis: electromagnetic setup



Use simple antenna to measure radiation of an FPGA computing a public key operation

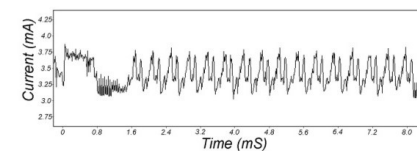


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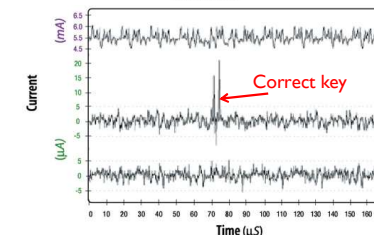
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Simple and differential power analysis: DES block cipher



DES on a smart card:
power consumption



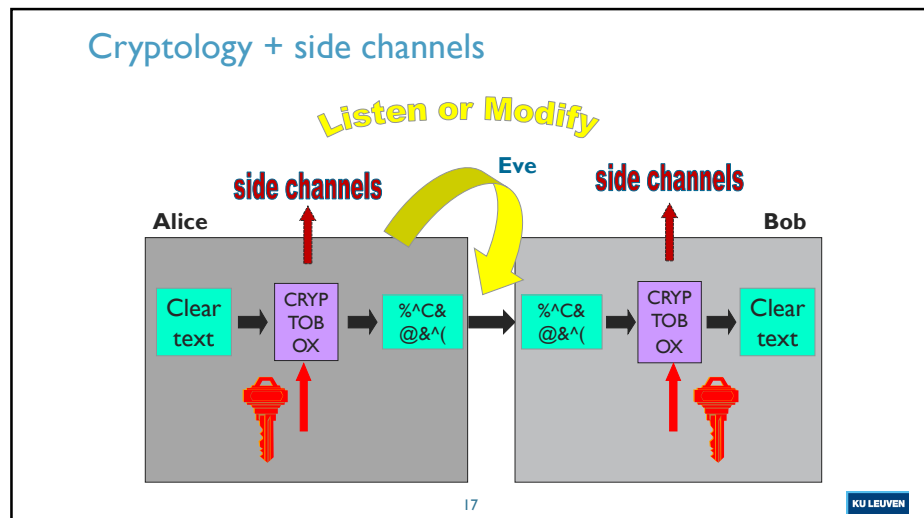
average power

2 correlation methods
(example of success and failure)

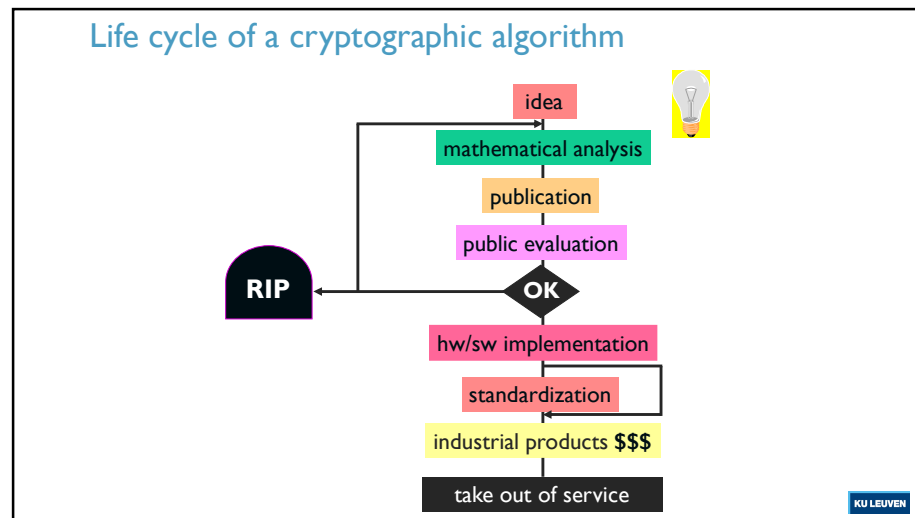
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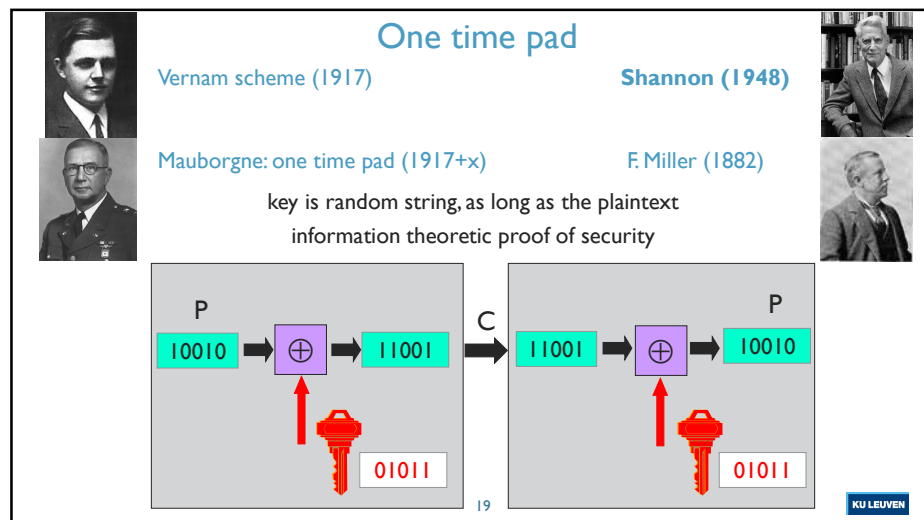
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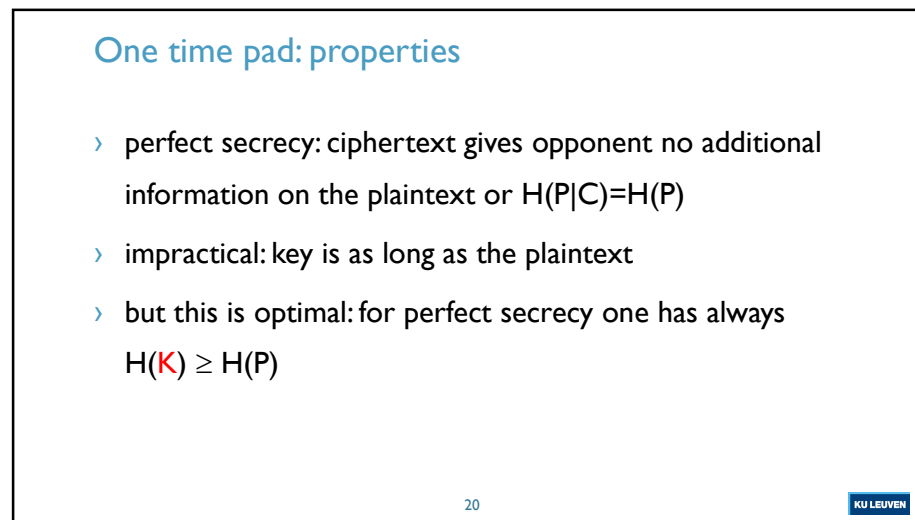
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One time pad: Venona Project (1942-1948)

$$c_1 = p_1 + k$$

$$c_2 = p_2 + k$$

then $c_1 - c_2 = p_1 - p_2$



Example:
 $c_1 \oplus c_2$
(not +)

a skilled cryptanalyst can recover p_1 and p_2 from $p_1 - p_2$ using the redundancy in the language

reuse of key material is also known as “transmission in depth”

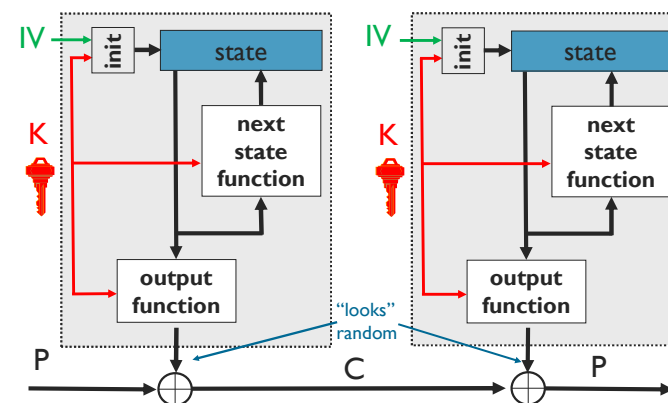
https://en.wikipedia.org/wiki/Venona_project

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Synchronous Stream Cipher (SSC)



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Exhaustive key search

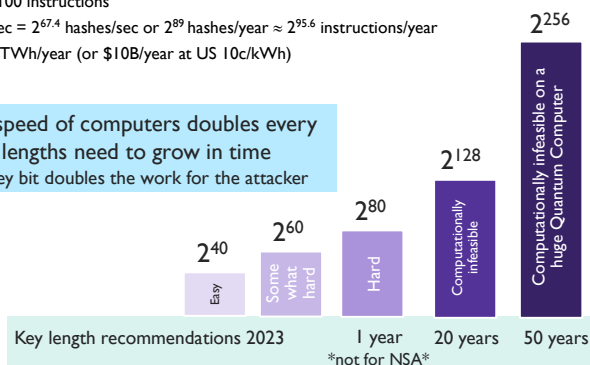
2023: 1 million machines with 16 cores @ 4 GHz can do 2^{56} instructions/sec or 2^{80} instructions/year

» trying 1 key $\approx$ 100 instructions

Bitcoin: 200 Exahashes/sec $= 2^{67.4}$ hashes/sec or 2^{89} hashes/year $\approx 2^{95.6}$ instructions/year

» Electricity: 100 TWh/year (or \$10B/year at US 10c/kWh)

Moore's “law”: speed of computers doubles every 18 months: key lengths need to grow in time but adding 1 key bit doubles the work for the attacker



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Widely used stream ciphers

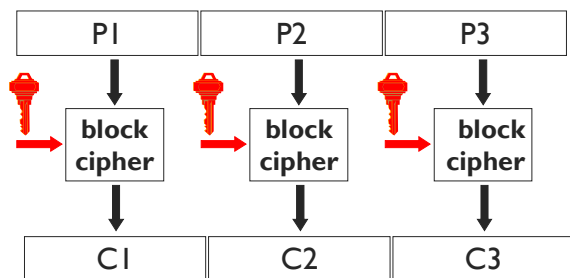
- › A5/I (GSM) (64 or 54)
 - › E0 (Bluetooth) (128)
 - › RC4 (browser) (40-128)
 - › SNOW-3G (3GSM) (128)
 - › HC-128 (128)
 - › Trivium (80)
 - › ChaCha20 (128)
- } insecure!

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Block cipher



Never use a block cipher in this way

- larger data units (blocks): 64...128 bits
- memoryless
- repeat simple operation (round) many times

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Block cipher

- › large table: list n-bit ciphertext for each n-bit plaintext
 - › if n is large: very secure (codebook)
 - › but for an n-bit block: 2^n values
 - › impractical if $n \geq 32$
- › alternative $n = 64$ or 128
 - › simplify the implementation
 - › repeat many simple operations

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Widely used block ciphers

- › DES: outdated
- › 3-DES: financial sector
- › AES
- › KASUMI (3G/4G)
- › Keeloq (remote control for cars, garage doors)

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AES variants (2001)

AES-128

10 rounds

Sensitive/classified (SECRET)

AES-192

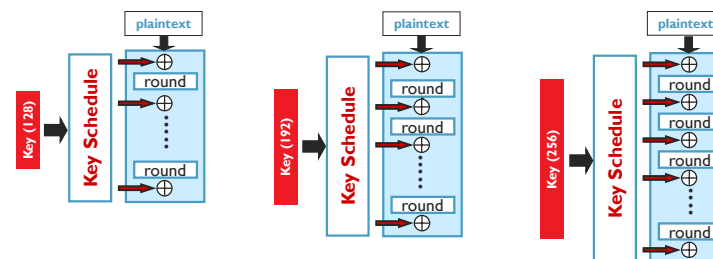
12 rounds

Classified (TOP SECRET)

AES-256

14 rounds

Classified (TOP SECRET)



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An example plaintext

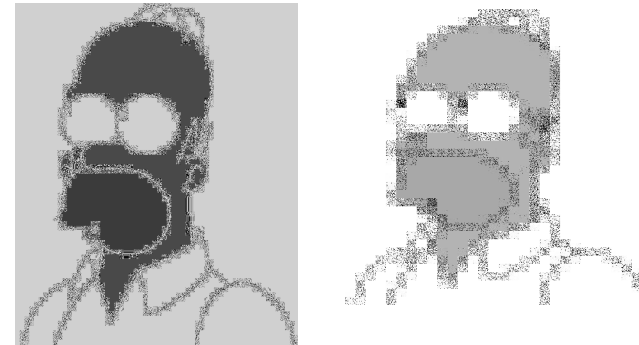


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Encrypted with substitution and transposition cipher

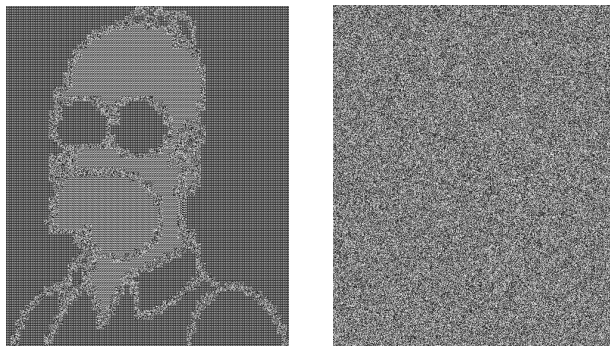


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Encrypted with AES in ECB and CTR mode



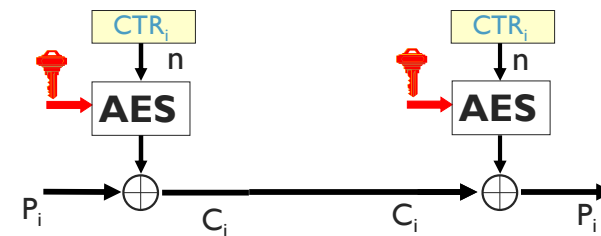
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Counter Mode (CTR)

$$C_i = P_i \oplus E_K(CTR_i), CTR_i ++$$



state initialized $CTR_0 = IV$

all 0? or random? or nonce? or?

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CTR: properties

- › different **IV** necessary; otherwise insecure (Venona)
- › uses only encryption
- › key stream independent of plaintext: can be pre-computed
- › no error propagation: errors are only copied
- › random access on decryption
- › optimal for hardware:
 - ›› parallelism: one can process multiple counter values at the same time
 - ›› pipelining: no need to know the ciphertext block corresponding to the current plaintext block to start processing the next plaintext block
- › risk: what if counters are (accidentally) reset to same value?

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Encryption limitations

- › Typically does not hide the **length** of the plaintext (unless randomized padding but even then...)
- › Ciphertext becomes random string: “normal” crypto does not encrypt a credit card number into a (valid) credit card number
- › Does **not** hide existence of plaintext (requires steganography)
- › Does **not** hide that Alice is talking to Bob (e.g. Tor)
- › Does **not** hide traffic volume (requires dummy traffic)

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Symmetric cryptology: data authentication

- › the problem
- › hash functions without a key
 - ›› MDC: Manipulation Detection Codes
- › hash functions with a secret key
 - ›› MAC: Message Authentication Codes

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Data authentication: the problem

- › encryption provides confidentiality:
 - ›› prevents Eve from learning information on the cleartext/plaintext
 - ›› but does not protect against modifications (active eavesdropping)
- › Bob wants to know:
 - ›› the **source** of the information (data origin)
 - ›› that the information has not been **modified**
 - ›› (optionally) the **destination** of the information
 - ›› (optionally) **timeliness** and **sequence**

There are no applications that require encryption **without** data authentication (but this can still be found in legacy applications with as excuse performance)

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Data authentication: the problem

- › problem of replay of messages needs to be addressed at higher layer (e.g. transaction counter in financial systems)
- › specific challenges:
 - › very long streams
 - › versioning systems
 - › noisy data
 - › ,....

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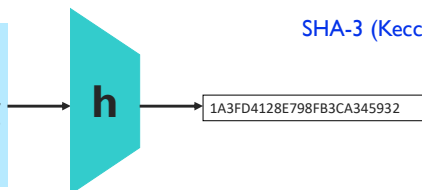
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Data authentication: hash function

- MDC (manipulation detection code) (MD5)
- Protect short hash value rather than long text (SHA-1), SHA-256, SHA-512
- RIPEMD-160
- SHA-3 (Keccak)

This is an input to a cryptographic hash function. The input is a very long string, that is reduced by the hash function to a string of fixed length. There are additional security conditions: it should be very hard to find an input hashing to a given value (a preimage) or to find two colliding inputs (a collision).



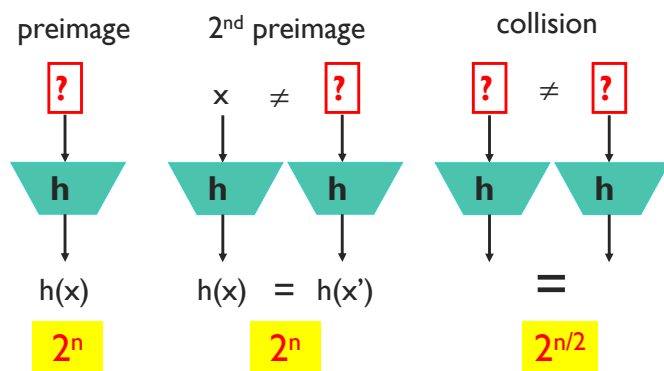
Shift authenticity of file to authenticity of short hash value

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Hash function: security requirements (n-bit result)



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Data authentication: hash function

- › preimage resistance: for given y , hard to find input x such that $h(x) = y$ (2^n operations)
- › 2nd preimage resistance: hard to find $x' \neq x$ such that $h(x') = h(x)$ (2^n operations)
- › collision resistance: hard to find (x, x') with $x' \neq x$ such that $h(x') = h(x)$ ($2^{n/2}$ operations)

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Widely used hash functions

- › MD5
 - › (2nd) preimage 2^{128} steps (improved to 2^{123} steps)
 - › collisions 2^{64} steps
- › SHA-1:
 - › (2nd) preimage 2^{160} steps
 - › collisions 2^{80} steps
- › SHA-2 family (2002)
- › SHA-3 family (2013) – Keccak (Belgian design)
 - › (2nd) preimage $2^{256} \dots 2^{512}$ steps
 - › collisions $2^{128} \dots 2^{256}$ steps

shortcut: Aug. '04: 2^{39} steps; '09: 2^{20} steps

0.15 M\$ for 1 year in 2023

shortcut: Aug. '05: 2^{69} steps

Feb. 2017: 2^{61} steps

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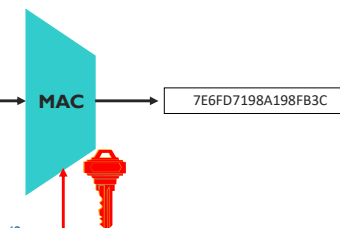
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Data authentication: MAC algorithms

- Replace protection of authenticity of (long) message by protection of secrecy of (short) key
- Append MAC to the plaintext

CBC-MAC
(CMAC/LMAC)
HMAC
GMAC

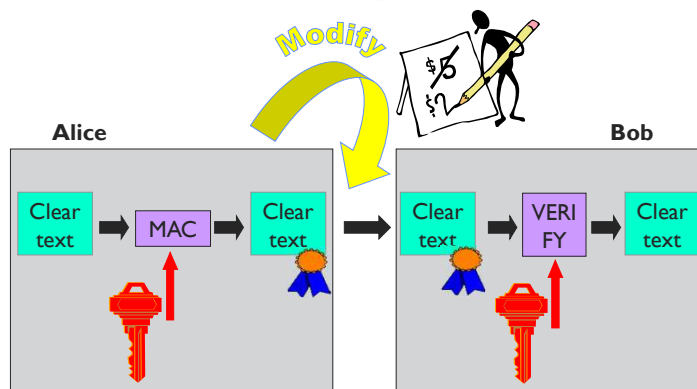
This is an input to a MAC algorithm. The input is a very long string, that is reduced by the hash function to a string of fixed length. There are additional security conditions: it should be very hard for someone who does not know the secret key to compute the hash function on a new input.



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Data authentication: MAC algorithms



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Data authentication: MAC algorithms

- › typical MAC lengths: (32)..64..96 bits
 - › forgery attacks: 2^m steps with m the MAC length in bits
- › typical key lengths: (56)..112..160 bits
 - › exhaustive key search: 2^k steps with k the key length in bits
- › birthday attacks: security level smaller than expected

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MAC algorithms

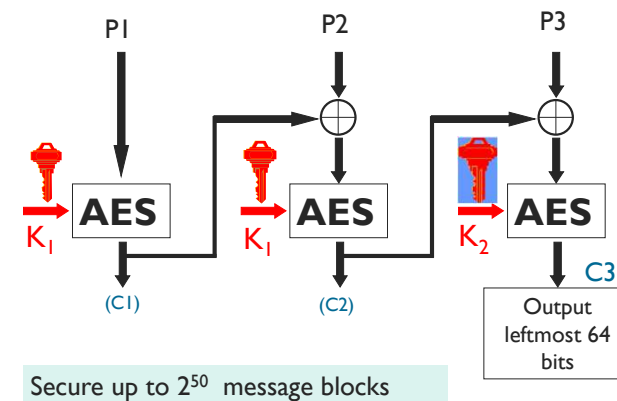
- › Banking: CBC-MAC based on triple-DES
- › Internet: HMAC and CBC-MAC based on AES
- › information theoretic secure MAC algorithms (authentication codes): GMAC/Poly1305
 - ›› rather efficient
 - ›› part of the key refreshed per message

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CBC-MAC based on AES (LMAC)



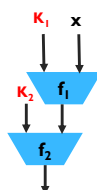
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MAC based on a hash function

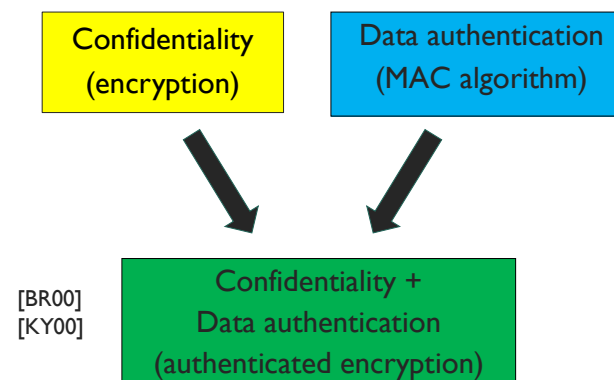
- › Insufficient: hash secret key with data
- › **HMAC:**
 - $h_K(X) = h(h(K_1 || x) || K_2)$
 - not secure with MD4/MD5
 - Ok with SHA-1/SHA-2/SHA-3



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Authenticated Encryption



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Authenticated Encryption

Generic composition [BN'00][NRS'14]

- » Encrypt-then-MAC with 2 independent keys
 - »» IPsec, TLS 1.2, 1.3
- » MAC-then-Encrypt with 2 independent keys
 - »» TLS 1.1 and older, 802.11 Wi-Fi
- » MAC-and-Encrypt with 2 independent keys

Design “from scratch”

- » Integrated authenticated encryption schemes: combined operation with 1 key: see next slide

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Authenticated Encryption: properties wish list

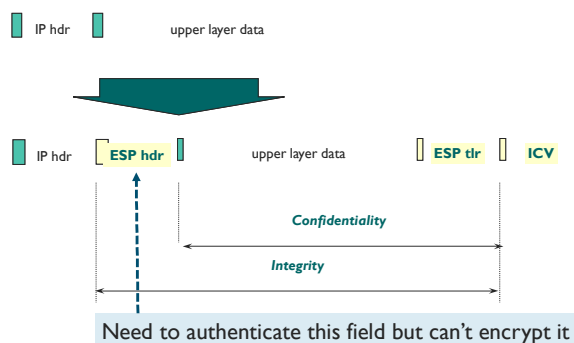
- » Associated data
- » Parallelizable
- » Online for encryption
- » Security reduction
- » Resistance to nonce reuse
- » Incremental tags
- » Fragmentation
- » No release of unverified plaintext
- » Committing encryption
- » Flexible implementation sizes
- » Performance: speed/size
- » Secure implementations: constant time/power analysis/EM analysis/fault attacks...

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IPsec - ESP Transport mode



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Long history to achieve AE based on block ciphers

» Ad hoc schemes » Jueneman ('80s) » PCBC (Kerberos) » iaPCBC » WEP for Wi-Fi 802.11	• 2nd generation – CCM – GCM – EAX – CWC
• 1st schemes with proofs – RPC [Katz-Yung'00] – IAPM [Jutla'01] – XECB and XCBC [GD'01] – OCB1, OCB2, OCB3 [RBBK'01]	• 3rd generation – Chacha20-Poly1305 – GCM-SIV – BTM – McOE-G – Aegis

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AE: block cipher based

	# passes	//	Online (encr)	Nonce Misue	Patents (but all expired)
IAPM	1	✓	✓		✓
XECB	1	✓	✓		✓
OCB	1	✓	✓		✓
CCM	2				
GCM	1*	✓	✓		
EAX	2		✓		
CWC	2	✓	✓		
AEGIS	1	✓	✓		
GCM-SIV	2			✓	
BTM	1	✓		✓	
McOE-G	1*		✓	✓	

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Caesar competition for Authenticated Encryption

2013-2019 <https://competitions.cryp.to/caesar.html>

	Name	Designers
Lightweight	Ascon	C. Dobraunig, M. Eichlseder, F. Mendel, M. Schlaffer
	ACORN	H. Wu
High speed	Aegis	H. Wu, B. Preneel
	OCB	T. Krovetz, P. Rogaway
Robust	COLM	J. Jean, I. Nikolić, T. Peyrin, Y. Seurin
	AES-COPA	E. Andreeva, A. Bogdanov, N. Datta, A. Luykx, B. Mennink, M. Nandi, E. Tischhauser, K. Yasuda

Selected from 52 submissions – a 5-year effort

OCB2 has been broken at Crypto 2019 (bug in security proof) – but OCB3 is still ok

AEGIS: nonce-based Authenticated Encryption

- stream cipher using AES instruction
- 2x faster than AES-GCM: 0.287 cycles/byte
- multiple implementations available (including in Linux kernel)

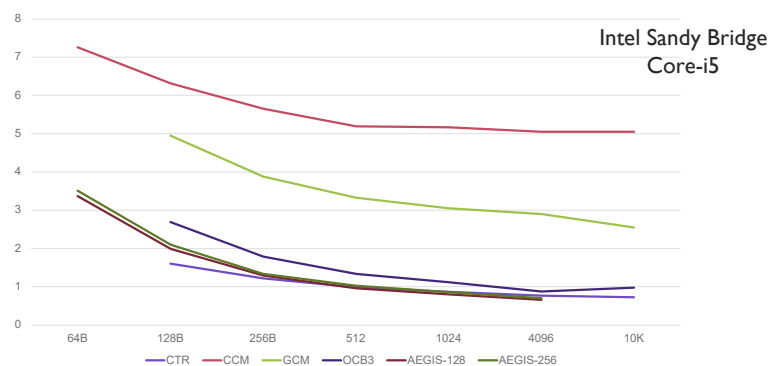
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AEGIS Performance:

0.287 cycles/byte on Skylake, 0.66 cycles/byte on Sandy Bridge



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Lightweight cryptography competition (2015-2023)

<https://csrc.nist.gov/projects/lightweight-cryptography>

Authenticated Encryption with Associated Data (AEAD)

- › AEAD and hashing for constraint environments
- › AEAD for hardware environments

Status

Start: 2015

Feb. 2019: Round 1: 56 regular submissions

Aug. 2019: Round 2: 32 candidates left

Mar. 2021: 10 finalists

ASCON, Elephant, GIFT-COFB, Grain128-AEAD, ISAP, Photon-Beetle, Romulus, Sparkle, TinyJambu, Xoodyak

Feb. 2023: 1 winner: ASCON

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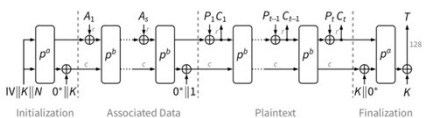
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NIST competition for Lightweight Cryptography

ASCON: permutation-based AEAD + hash function

<https://ascon.iaik.tugraz.at/>

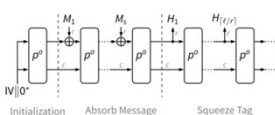
- Ascon-128
- Ascon-128a



4-12 cycles/byte on high-end processors

20-56 cycles/byte on low-end processors

- Ascon-Hash
- Ascon-Xof



- same structure
- same permutation
- 320-bit state size
- $r = \{64, 128\}$ bit rate
- $a = 12, b = \{6, 8\}$ rounds

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Outline

- › Symmetric cryptology
 - › confidentiality
 - › data authentication
 - › authenticated encryption
- › Public key cryptology (asymmetric cryptology)
- › Hybrid cryptology

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Public-key cryptology

- › the problem
- › public-key encryption
- › digital signatures
- › Diffie-Hellman
- › RSA

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Limitation of symmetric cryptology

- › Reduce security of information to security of keys

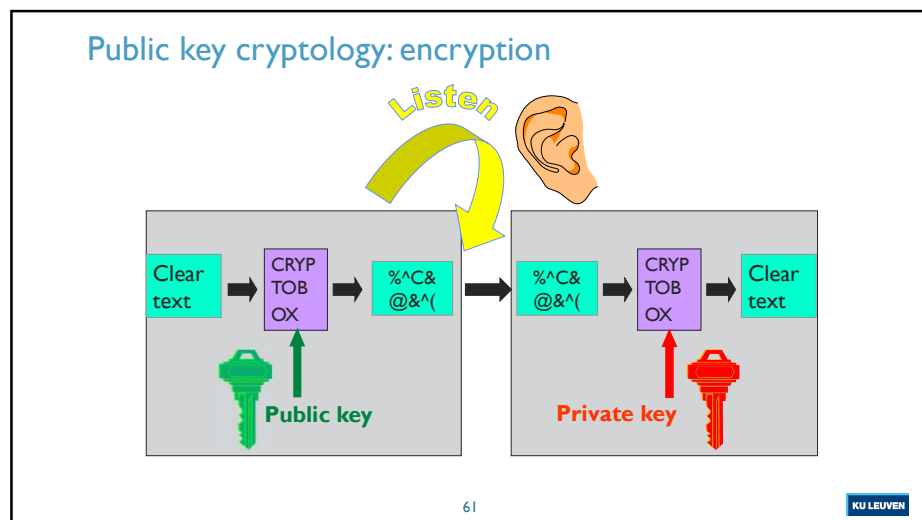


- › But: how to establish these secret keys?
 - › cumbersome and expensive
 - › or risky: all keys in 1 place
- › Do we really need to establish secret keys?

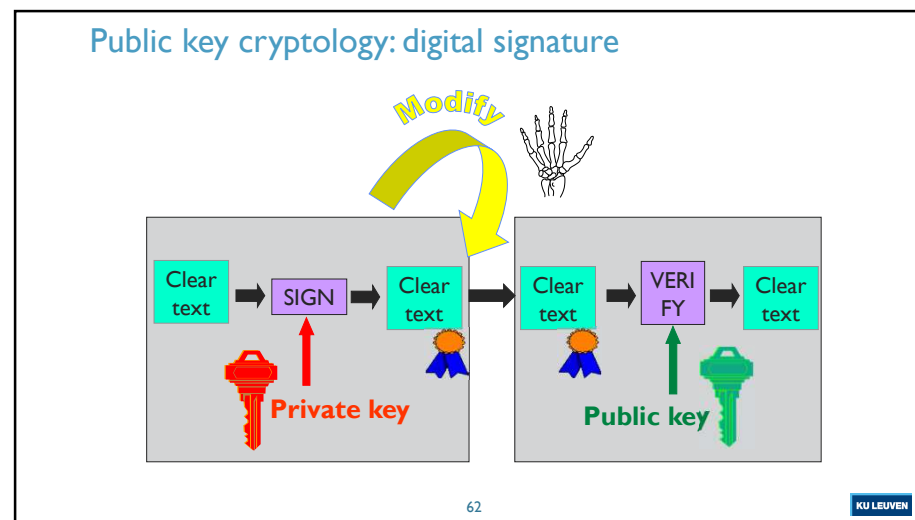
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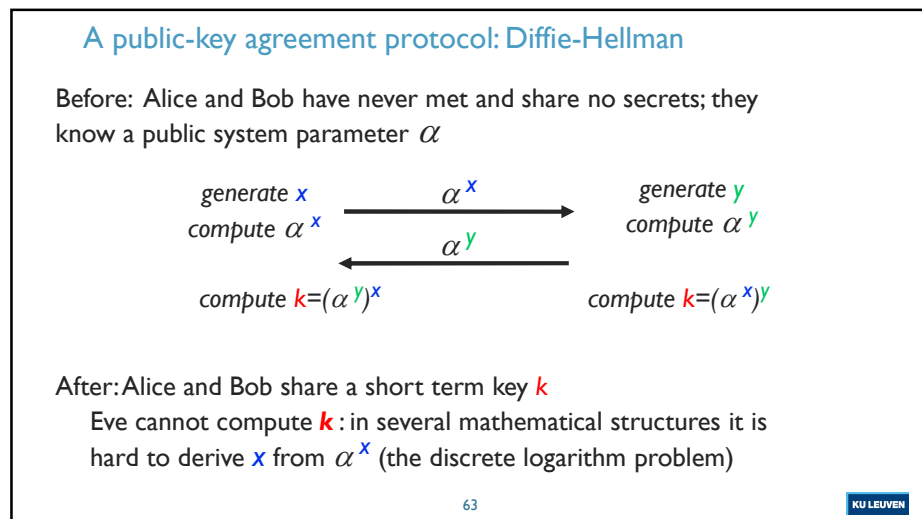
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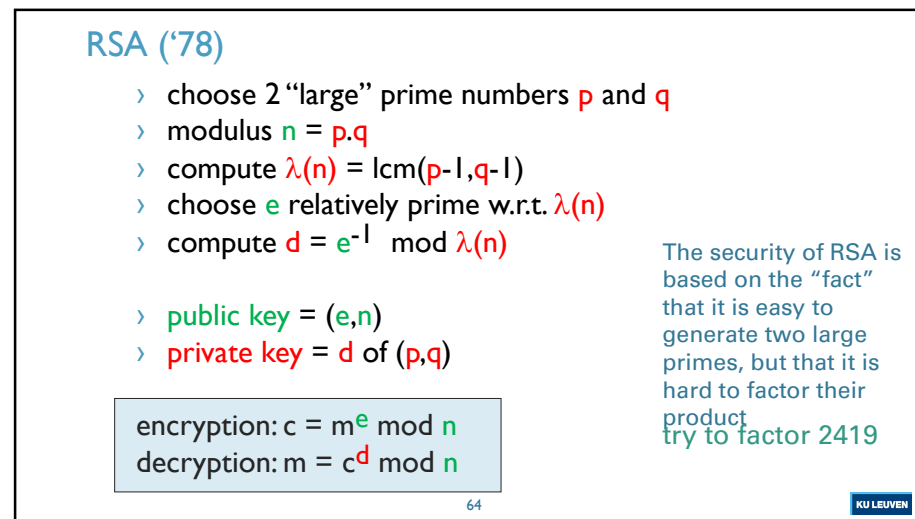
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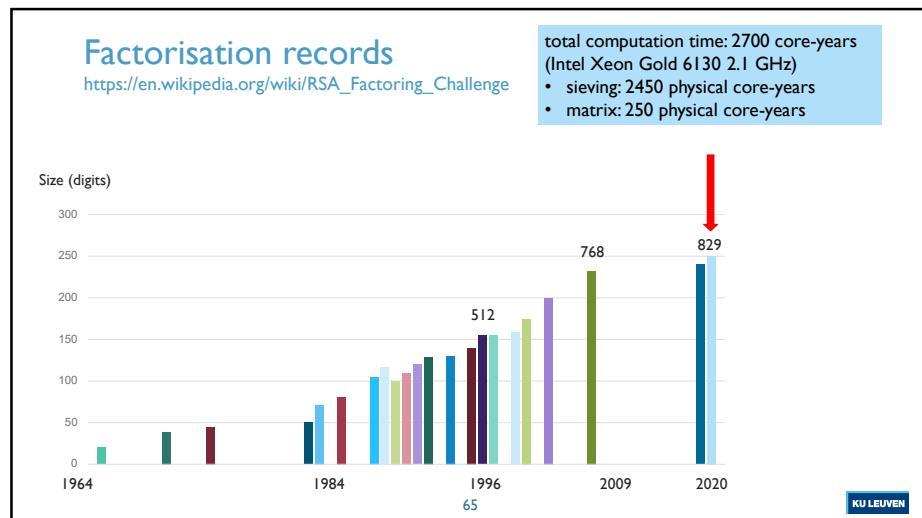
62



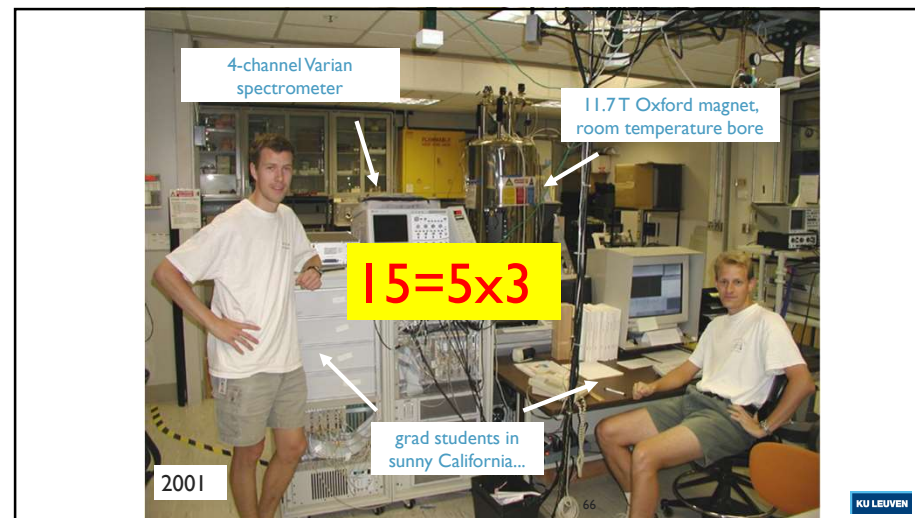
63



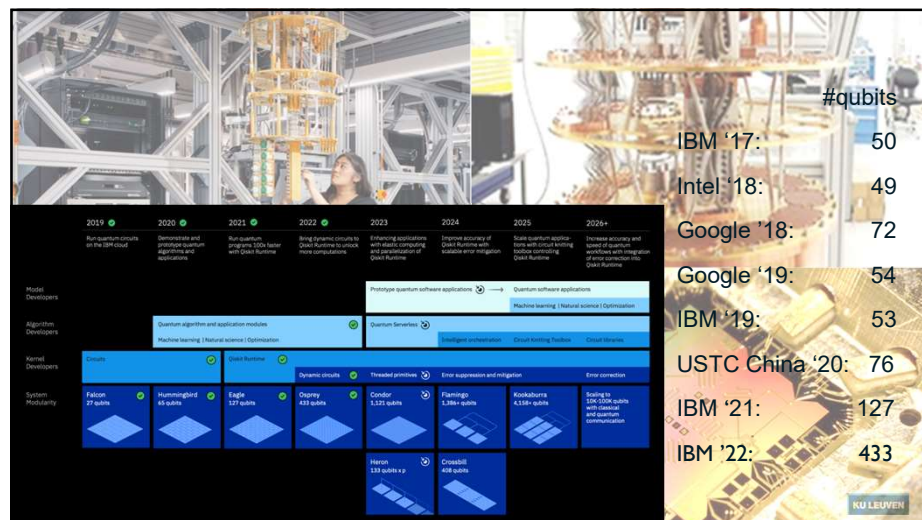
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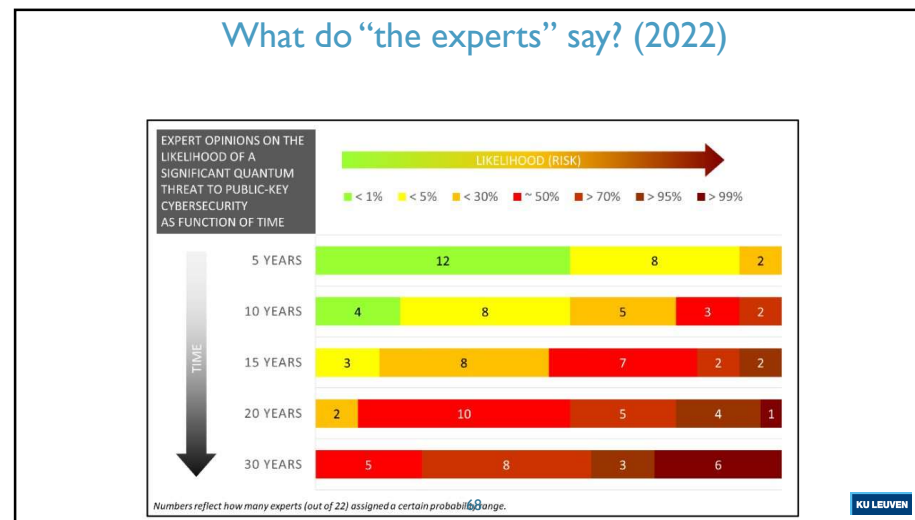
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NIST: Winners and 4th round candidates

Family	Signatures	KEM / Encryption
Lattice-based	Dilithium Falcon	Kyber Saber NTRU FrodoKEM NTRUprime
Hash-based	Sphincs+	---
Code-based	---	Classic McEliece Bike HQC
Multivariate	GeMSS Rainbow	---
Other	SIKE Picnic	---

BSI and ANSSI

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2022: COSIC breaks two finalists



A New Attack Easily Knocked Out a Potential Encryption Algorithm

SIKE was a contender for post-quantum-computing encryption. It took researchers an hour and a single PC to break it.

Wouter Castryck, Thomas Decru
Microsoft bounty of 50.000\$

Paper 2022/214

Breaking Rainbow Takes a Weekend on a Laptop

Ward Beullens

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Slide credit: Jan-Pieter D'Anvers

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When to switch to post-quantum cryptography? [Mosca]

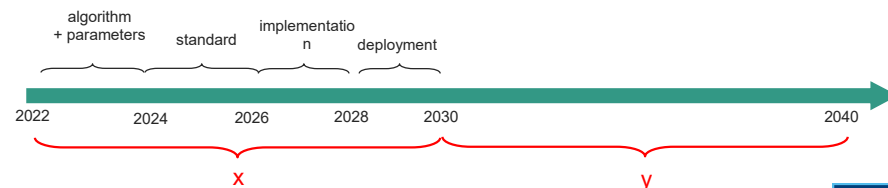
Q = #years until first large quantum computer

x = #years it takes to switch (3-12 years)

y = #years data needs to be **confidential** (10 years)

Need to start switching in the year 2023 + Q - x - y

e.g. Q = 18, x=8, y=10: today!



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What did the NSA say in Sept.'22?

https://media.defense.gov/2022/Sep/07/2003071834/-1/-1/0/CSA_CNSEA_2.0_ALGORITHMS_PDF

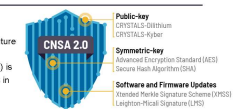
AES-256, SHA-384, SHA-512
LMS/XMSS
CRYSTALS-Kyber, CRYSTALS-Dilithium level V



Announcing the Commercial National Security Algorithm Suite 2.0

Executive summary

The need for protection against a future deployment of a cryptanalytically relevant quantum computer (CRQC) is well documented. That story begins in the mid-1990s when Peter Shor discovered a CRQC would break



		2025	2026	2027	2028	2029	2030	2031	2032	2033	2034	2035
Software/firmware signing	transition				Support and prefer							
Networking (VPN/routers)											Exclusive	
Web browsers/servers												
Operating systems											Update/replace	
Niche (IoT, PKI)												

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Hash-based signatures

- › Sphincs+ (stateless)
 - › Large (x100 vs pre-quantum)
 - › Slow (x500 vs pre-quantum)
 - › Alternative to lattice-based
 - › Security very well understood
- › Separate standardization (IETF) (stateful)
 - › RFC 8554 Leighton-Micali signatures
 - › RFC 8391 XMSS eXtended Merkle
 - › Additional constraints on sender and receiver staying in sync
 - › But x30 faster than stateless

Slide credit: Jan-Pieter D'Anvers

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How to continue?

- › Pre-Quantum era
 - › RSA / ECC
- › Hybrid era
 - › RSA / ECC + Post-Quantum
- › Post-Quantum Era
 - › Once confidence in post-quantum is high enough

New call for signature schemes: deadline 1 June 2023 – four more years

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Advantages of public key cryptology

- › Reduce protection of information to protection of authenticity of public keys
- › Confidentiality without establishing secret keys
 - › extremely useful in an **open** environment
- › Data authentication without shared secret keys: **digital signature**
 - › sender and receiver have different capability
 - › third party can resolve dispute between sender and receiver

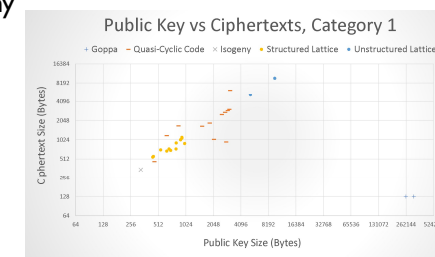
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Disadvantages of public key cryptology

- › Calculations in software or hardware **two to three orders of magnitude** slower than symmetric algorithms
- › Longer keys: 64-512 bytes rather than 10..32 bytes
- › What if factoring is easy or if a large quantum computer can be built?
- › Post-quantum cryptography



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Outline

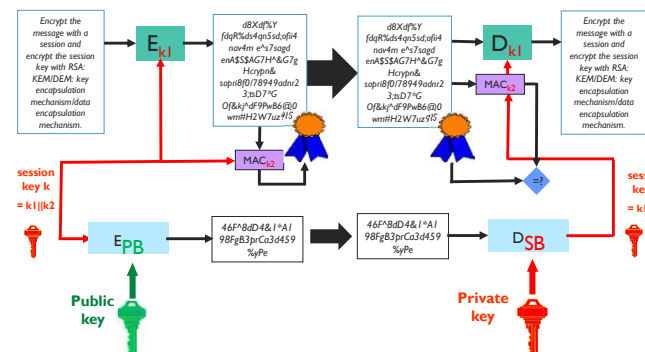
- › Symmetric cryptology
 - › confidentiality
 - › data authentication
 - › authenticated encryption
- › Public key cryptology (asymmetric cryptology)
- › Hybrid cryptology

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RSA encryption for long messages (KEM/DEM)

encryption: $c = m^e \bmod n$
 decryption: $m = c^d \bmod n$

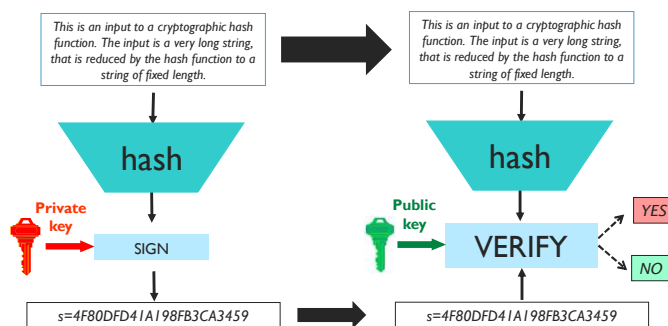


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RSA signatures for long messages (with appendix)

signature: $s = h(m)^d \bmod n$
 verification: $h(m) = s^e \bmod n$



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Selected books on cryptology

- A.J. Menezes, P.C. van Oorschot, S.A. Vanstone, *Handbook of Applied Cryptography*, CRC Press, 1997. The "bible" of applied cryptography. Thorough and complete reference work but slightly outdated—not suited as a first text book. <http://www.cacr.math.uwaterloo.ca/hac>
- D. Boneh, V. Shoup, *A Graduate Course in Applied Cryptography*, <https://toc.cryptobook.us/> Draft. Rather advanced course with interesting applications.
- N. Smart, *Cryptography Made Simple*, Springer, 2015. Solid and up to date but on the mathematical side.
- D. Stinson, M. Peterson, *Cryptography: Theory and Practice*, CRC Press, 4th Ed., 2018. Solid introduction, but only for the mathematically inclined.
- J. Katz and Y. Lindell, *Introduction to Modern Cryptography*, Chapman & Hall, 2014. Rigorous and theoretical approach.

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